Apollo

Project specification

Confidential

Disclaimer

Introduction

Architecture

* Project service
* Proxies (messages, timeline)
* Commands
* History
* Project
* Data set graph
* Data set
* Generator
* Data
* Visualizers
* Which connections do we allow in the unit graph? Do we allow merging paths?
* Need to specify how the data is stored and retrieved. We should be able to define a standard data interface at some high level so that we can compare data between different generators (and between identical generators). Also visualizers will need to use the data interface somehow
* Do we allow people to process data on remote machines? Peer-to-Peer and server based?
* Generators: we need to define a default scheduling system. Experiment generators will need them also